Subject: Re: Release - C&C\_Hourglass\_Flying\_BETA Posted by Fabian on Thu, 08 Jan 2009 22:23:04 GMT

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## Known bugs:

- -Hand of Nod and Airstrip hut windows do not break correctly.
- -AGT has certain meshes that do not register as part of the building, and the building controller needs to be lowered to lower the 4 machine guns.

Please report bugs, screenshots or general comments!

www.wpi.edu/~mjfabian/C&C\_Hourglass\_Flying\_BETA.zip

## File Attachments

