Subject: Re: [Release] New HUD Version2 - RENGUARD Compatible Posted by ErroR on Sun, 11 Jan 2009 16:00:35 GMT View Forum Message <> Reply to Message

i also noticed that in ctf you don't see the flag on the radar, unless it's close. and when you get hit the red damage indicator does not appear all the time too

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums