Subject: Re: Hud with building bars
Posted by pvtschlag on Tue, 27 Jan 2009 19:57:30 GMT
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I must say i really like Saberhawk's idea. I wouldn't mind having different HUD modes. I might actually work on something like that. And maybe add a few seconds of delay between switching HUDs so that you have to dedicate a bit of your time to whichever you choose. That is without using scripts.dll so the source doesn't need to be made public to prevent it from being turned into a cheat.