Subject: Re: 3th person animation blocking shooting
Posted by Genesis2001 on Fri, 06 Feb 2009 01:26:10 GMT

View Forum Message <> Reply to Message

RTsa wrote on Thu, 05 February 2009 17:19Lone0001 wrote on Fri, 06 February 2009 02:04This seems intended imo, I'm not sure which FPS games but a few others probably do this as well.
If it was intended, shouldn't it also affect the same way in 1st person mode?

I would say it's a bug.

If I'm reading this topic right, the only time you would see the animation is when in 3rd person view...

Also, I'm quite sure it was intended as in real life if you get shot while reloading, you would be interrupted and thus take longer to reload.