Subject: Re: The PM discussion from Rengooey - cleared Posted by jnz on Mon, 09 Feb 2009 23:58:50 GMT

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DeadX07 wrote on Mon, 09 February 2009 23:52Also, reading personal information at a job is a lot different than on a game. The client expects you to keep that information confidential and secure, and legal action can be taken if its not. In a game, this is not the case, so reading private messages is a larger issue.

Well not really, because a moderator is still expected to keep it secure. Or else they lose a player.

Again, I cannot stress enough that you should not be giving out credit card details over a chat system in the first place!