Subject: Re: The PM discussion from Rengooey - cleared
Posted by Genesis2001 on Thu, 12 Feb 2009 19:17:49 GMT
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I can think of a few servers that actually log PMs.

I can think of two off the top of my head that can toggle between logging private messages for specific players if abuse is suspected.

The fact is that you *CAN* read them, doesn't mean they're being read all the time. Like I stated above, I made a console command to simply toggle whether a user's private messages are logged.

Console: "logpm <player id>"

Another server, who has a custom bot built into the FDS, has a command to watch a player's PMs if abuse is suspected...

Also, like RoShamBo said, it's up to the server owner to decide whether that server logs private messages. Arguing here does nothing.

You want people to not read your private messages? Either:
A) Don't send any private messages
B) Don't play on servers that do log PM's; or:
C) Go to each server's forums and argue there about it.

Also, I rarely send private messages over Renegade..