
Subject: Re: Error When playing a custom remake of a mission map

Posted by [Distrbd21](#) on Fri, 06 Mar 2009 15:06:52 GMT

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LR01 wrote on Fri, 06 March 2009 08:20I don't get it, you save the map as a .mix?
yes all the lvl files are named the same, it is a .mix file.

I hosted it online and he joined me everything worked good nothing was wrong with it but when he puts it on our server it doesn't work.
