
Subject: Re: [Skin] Advanced GDI Interior
Posted by [ArtyWh0re](#) on Tue, 24 Mar 2009 16:52:29 GMT
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Also going to do the Wall and tunnel sections for GDI, in the same style as the Nod Advanced Interior download?
I edited the wall sections and tunnels when I did my GDI base skins but I have thought about changing them to the interior style like I have done with Nod's walls and tunnels.

Edit: And AGT interior?
The AGT interior is also its outdoor skin.
Its floor is the same skin as
-the War Factory metal floor outside
-Someparts on HON
-Airstrip Floor
I can't think what to do on that skin ATM since everything i've tried overall turned out uglier than the original.

Edit2: Would it possible to have like 2-3 GDI Logos on Bar's Floor only (not other buildings), like the Nod Logos in the HoN?
The HON uses 2 different floor skins so I edited 1 of them to be the Nod Logo.
All the building floors for GDI (apart from AGT) use the same skin so I can't have the Logo floor in only 1 building.