
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Renardin6](#) on Thu, 16 Apr 2009 21:39:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

windscreen fix?
Even for 1920*1080 ?

Nice job for the water but I think you knew already what I was thinking of that Saber.