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Subject: Re: Model/Skin Blocking Suggestion  
Posted by [saberhawk](#) on Mon, 27 Apr 2009 08:22:06 GMT  
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Wiener wrote on Mon, 27 April 2009 04:20: Isn't it part of TT patch that server settings allow to exactly define which skins are allowed and which will be blocked (replaced with original)...

Yes, as mentioned in multiple topics (even the one right below this one)

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