Subject: Re: [Plug-in] SSGM2.02 Commander BETA Posted by Zeiss on Tue, 28 Apr 2009 16:43:45 GMT View Forum Message <> Reply to Message

hi,

I attached crashdump and other infos it would be nice if you look after that

ICR Log

<DT_Bot>BRenBot 1.52 reporting for duty! Type !help for a list of commands.

<DT_Bot>Host: BRenBot 1.52 starting up. Type !help for a list of commands

<DT_Bot>Host: [BR] Settings for C&C_Islands.mix: Time Limit: 30, Mine Limit: 30, Vehicle Limit: 8. Donations are allowed after 5 minutes.

<DT_Bot>Host: This server is running a team commander plug-in, you can start a vote for a team mate to be your commander by typing "!pollcommander <name>".

<DT_Bot>Player DTZeiss joined the game

<DT_Bot>Host: [BR] [DTZeiss] Zeiss ist da....

<DT_Bot>Host: [BR] DTZeiss weiss= Das beste Spiel der Welt ist Command&Conquer Renegade. (834 HyperPunkte)

<DT_Bot>Host: There is team fund available to your team, type "!teamfund" to see how much, the team commander controls this fund. You can donate to the fund with "!tfdonate <amount>".

<DT_Bot>Host: DTZeiss has a total score of 579873 and is ranked at position 3 out of 587 players.

<DT_Bot>*DTZeiss: !pc zeiss

<DT_Bot>Initializing Westwood Online Mode

<DT_Bot>Logging onto European Server

<DT_Bot>Creating game channel...

<DT_Bot>Channel created OK

<DT_Bot>Loading level C&C_Islands.mix

<DT_Bot>Host: Teams have been remixed.

<DT_Bot>Level loaded OK

File Attachments

1) crashdump4.txt, downloaded 253 times

2) crashdump7.txt, downloaded 266 times

3) server.JPG, downloaded 430 times

Қ Renegade Master Server - a00DT0 - AoW.ini	_ 🗆 ×
Plugin commander(reborn's commander plug-in) v1.0 loaded	
.oading level C&C_Islands.mix	
lost: Teams have been remixed.	
.oad 100% complete	
.evel loaded OK is a subscription and a subscription of the	
lew settings detected and loaded from ssgm.ini!	
Running in All Out War mode.	
lew settings detected and loaded from commander.ini!	
The majority needed for the vote next map passing is: 1	
The vote time limit for the team commander is set to: 20.000000 seconds	
The interval for the team fund trickle rising is 10.000000 seconds	
The monetary increase for the team fund trickle is 10 credits	
The cost for a supply drop is 500 credits	
The supply drop can be called every 180 seconds	
The starting team fund is O credits	
xplanation messages are enabled	
Feam Commander is given Proxy Aura	
The area of effect for the commanders proxy mine aura is: 5.000000	
Feam Commander is given healing aura	
The interval for the team commanders healing aura is: 1.000000 seconds	
The area of effect for the team commanders healing aura is: 1.000000	
The effect of the team commanders healing aura to health/armor is: 2.0000	000
Vestwood Online mode active since 28.04.2009 - 18:37:19	
iameplay Pending	120
Map : C&C_Islands.mix	

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