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Subject: Re: [Plug-in] SSGM2.02 Commander BETA  
Posted by [reborn](#) on Wed, 29 Apr 2009 09:15:02 GMT

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Well, the dude hasn't got back to me at all, I tried recreating the bug on my own, but for the life of me I cannot get it to happen. I direct connected using his name. I wasn't sure if he was using "\*DTzeiss" or "DTzeiss" from the message he posted, so I used both thinking possibly (although really really unlikely) it could be the "\*" part of the name that was causing it.

Whatever I tried, I couldn't get it to crash.

Here's a movie showing it, although the movie only lasts a very short time, I tried for ages with various other methods to get it to break.

<http://game-maps.net/staff/reborn/noproblem.wmv>

Unless the dude gets back to me, I can only assume he was running some other software besides that of which he mentioned that caused it to crash. Everyone else using does not have this problem. Weird.

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