
Subject: Re: !spectate <player> and BRenBot.
Posted by [HanGul815](#) on Thu, 14 May 2009 18:06:52 GMT
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ok I run !spectate what u loaded and here is the result.

this is spectate.pm what u loaded

Quote:#

```
# Spectate plugin for BRenBot 1.51 by Daniel Paul
#
# Version 1.00
#
package spectate;

use POE;
use plugin;

# define additional events in the POE session

our %additional_events =
(
    # !command functions
    "spectate" => "spectate"
);

# BRenBot automatically sets the plugin name
our $plugin_name;

# BRenBot automatically imports the plugin's config (from the xml file) into %config
our %config;

our $currentVersion = 1.00;

##### Functions for !commands

# Set spectate mode on a player
sub spectate
{
    my %args = %{@_[ ARG0 ]};

    # Check they supplied a name or ID to search for, if they have not bail out
    if ( !$args{arg1} )
    {
        my $syntaxvalue = $args{settings}->{syntax}->{value};
```

```

$message = "Usage: $syntaxvalue";
return;
}

# Try to find the player by name or ID
my ( $result, %player ) = plugin::getPlayerData( $args{'arg1'} );
if ( $result == 1 )
{
    # Player found, spectate them
    plugin::RenRemCMD("r_spec $player{id}");
    plugin::ircmsg (" 10[Spectate] Player $player{name} is now in spectate mode.",'A');
}
else
{
    if ( $args{nicktype} == 1 ) { plugin::ircmsg ( "Player $args{arg1} not found ingame",
$args{'ircChannelCode'} ); }
    else { plugin::pagePlayer ( $args{'nick'}, "Player $args{arg1} not found ingame" ); }
}
}

```

Event handlers

```

sub start
{
    plugin::set_global ( "version_plugin_spectate", $currentVersion );
}

```

```

sub stop
{
    # Nothing to do
}

```

```

sub command
{
    my $kernel = $_[KERNEL];
    my %args = %{@_[ ARG0 ]};
    $kernel->yield( $args{'command'} => \%args );
}

```

```

# Return true or the bot will not work properly...
1;

```

and this is spectate.xml

Quote:<?xml version="1.0" ?>

```
<plugin name="spectate">
  <command name="spectate">
    <permission level="2"/>
    <syntax value="!spectate &lt;player&gt;"/>
    <help value="Sets the specified player to spectate mode."/>
    <enabled value="1"/>
    <hideInHelp value="1"/>
    <group>irc</group>
  </command>
  <events>
    <event>command</event>
  </events>
  <config>
    <!-- No config settings for spectate plugin... -->
  </config>
</plugin>
```

I'm a n00b a brenbot and think I did something wrong but don't know what it is. plz help me.
