Subject: Re: Vehicle Speed [LE]
Posted by Genesis2001 on Sun, 17 May 2009 20:57:09 GMT

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madrackz wrote on Sun, 17 May 2009 13:55Zack wrote on Sun, 17 May 2009 16:51FYI. Speed can't be changed serverside. Players will appear to warp-lag places if you set it too high.

Quote:FYI. Speed can't be changed serverside.
Wrong!
With a stable SFPS and Move_Object and Create_Object not

No.