
Subject: Re: [Skins] Many New GDI Building color combos
Posted by [Dave78742](#) on Sun, 17 May 2009 23:15:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

O hoo noes wrote on Sun, 17 May 2009 06:37-since i cant edit my post-
how about finding the top of the wf and pp and changing them too to black/gold? cuz it looks kinda
weird ingame.

The reason I didnt include that is because it changes both the nod and gdi pp and the area around
the doors on both refinerys. It also changes the base of the bar and agt. I've uploaded a darker
one that should match the black buildings... just keep in mind the top of the nod pp will change
also because they use the same skin. It looks fine though.

-Dave

File Attachments

1) [ref_cemnt.zip](#), downloaded 182 times
