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Subject: Re: [Skins] Black and Red nod buildings  
Posted by [Dave78742](#) on Thu, 21 May 2009 18:00:53 GMT

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ArtyWhore wrote on Thu, 21 May 2009 13:31 These are actually pretty good.

1 thing I think you should change also is the tacky red paint on top of the Nod Power Plant. It kinda sticks out and it is also the roof for the Airstrip.

Yeah, I didn't really mess with that at all. I'll see if I can try to make it match the other red better. If anyone has a color idea let me know and i'll make some new ones too. Oh yeah, does anyone know what .dds file the outside of the obelisk is? I have no clue

Edit- I've changed the top of the power plant/airstrip to a smoother/redder texture so it will match a little bit better.

-Dave

### File Attachments

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1) [pwr\\_red.zip](#), downloaded 224 times

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