Subject: Team Deathmatch is here!
Posted by General Havoc on Wed, 13 Aug 2003 16:41:56 GMT
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Yeah counts your kills and not anything else. Another thing with the script is a "bug" that is really handy. If someone on your team goes AFK and they are spawned, if someone comes to the spawn area and attempts to spawn camp it won't add these kills to the teams total meaning spawn kills won't be registered towards the win total, which makes it a handy "bug".

I'm working on a fairly simple Team DM map of the Nod Communications centre. I know ACK has a version and it's great fun to play but i'm making a similar type of map but with the Team DM script and probably the CTF script if the Team DM one works well.