Subject: Re: SSGM2
Posted by reborn on Tue, 23 Jun 2009 11:15:10 GMT
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Erm, no. SSGM is the Server Side Game Manager that everyone wanted and begged black-cell for, infact because they was a little slow in the first releases of SSAOW they had there servers dossed because of it, even during closed beta releases which they gave to a select few community members, it was leaked. SSAOW was hot stuff. SSGM is a massive improvement on SSAOW 1.5 and received well by the community. Until SSGM arrived there was no plug-in capability and you had separate .dll files for different game modes. Yes it has some bugs, but it isn't as bad as allot of people make out. Besides, there are few here who could actually do better.