Subject: Re: Flame tank > ALL

Posted by Veyrdite on Thu, 25 Jun 2009 09:43:35 GMT

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With vehicles with two muzzles (barrels) and only one weapon type the W3D engine makes secondary fire use only the left barrel.

Primary in flamer: Both barrels fire at same speed

Secondary in flamer: Although flames come out both barrels, the right one does nothing and the

left one 'fires' twice as fast.

Easiest to demonstrate in a rocket emplacement.