
Subject: Re: Crysis Project: Islands.

Posted by [Gohax](#) on Thu, 25 Jun 2009 18:26:20 GMT

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GEORGE ZIMMER wrote on Thu, 25 June 2009 11:52 JeepRubi wrote on Thu, 25 June 2009 17:42 First of all, what the fuck is the point of making stuff just for yourself? Shouldn't your goal be to share it with other people?

Second thing is that this bears no resemblance to Crysis what so ever, why would you call it the Crysis project? All you did was swap textures and add some bushes.
This.

If you're going to post something, atleast have intention to release. Also, that seems to bare no resemblance to crysis. If the point of calling it "Crysis" was because of more graphical things, then name it something else. I might aswell make a mod about mutants taking over the world and call it "Renegade: Half Life" or something.

Also, bloom in general looks shitty. Why the hell does everyone think bloom=good graphics? It looks terrible.

I actually think the bloom liked nice in this one. Sorta added to the atmosphere of the environment.

As for the map, it's really nice bro. Doesn't really matter what he calls it. Idk why people made a big deal from that lol. If he thinks it bears at least some resemblance to Crysis then let him name it so. You really think he could have copied Crysis' graphics exactly on Renegade? -.-
