Subject: New Renegade game mode!
Posted by Nightma12 on Sat, 27 Jun 2009 23:12:54 GMT
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Hey folks!

Ive just finished a new game mode Ive been working on and its now officially open and out of BETA on:

a00000004
TsuGaming.com :: Mutation

Game rules are as follows: (this is a direct copy paste )


Quote:The game starts with one 'Mutant' and the rest as GDI. Each GDI member has a limited number of lives. You can use !lives to see your available lives.

When a GDI player loses their last life, they become a mutant, last man standing on GDI wins. Type !GameRules to see these rules again.

You can also use !showlives to show the entire GDI team's lives

The ammount of lives each player has is proportional the the number of people on the mutant team, for balance reasons (eg at the start of the game there is only a single mutant, and so they only need to get one kill to convert someone).

For those of you who participated in the BETA, thank you VERY much, all feedback has been taken into account with balance and bugs. (as well as that lag everyone experience yesterday!) Hopefully we now have a stable game!

As a celebration to the new game mode, tsugaming is offering a $50 dollar gift card to whoever wins the most games (NR will be keeping track of this) between now and 31st august!

We have also set the radar to full mode to prevent players running off and hiding.

More details on this here: http://tsugaming.com/forums/viewtopic.php?f=342&t=5811&p=63885

You can visit the Mutation forums at: http://tsugaming.com/forums/viewforum.php?f=530


Please note: We are always welcome to suggestions, if you feel something is unfair/unbalanced please post and it may be adjusted!


- Happy Gaming, hopefully see you all ingame!