Subject: Re: how to edit westwood maps in renx
Posted by R315r4z0r on Mon, 29 Jun 2009 02:37:32 GMT

The thing that I don't like about placing emitters is that you can't see the emission from every angle. One second you can see it clearly, but then you move the camera slightly to get a better view and the emission disappears.. like a Vis error... just without the Vis..