Subject: Re: Neon Lights Posted by BlackDragonOfDarkness on Sat, 18 Jul 2009 03:26:54 GMT View Forum Message <> Reply to Message

If that's an emitter you might try shortening the particle lifetime as well so that they don't look like a sparkler being swung around really fast, good job though.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums