Subject: Re: Weapon not reloaded on spawn
Posted by Nightma12 on Mon, 03 Aug 2009 00:07:31 GMT
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reborn wrote on Sun, 02 August 2009 12:51I know it can be done promatically through the renegade API, if you need help with that I could lend some time to it.

That would be *VERY* helpful if you could Thank you!