Subject: Re: [RELEASE] crysis RenegadeX HUD (The cheap copy)
Posted by Kimb on Mon, 10 Aug 2009 10:04:22 GMT
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Hugh72 wrote on Sun, 09 August 2009 20:51HavocWars wrote on Sun, 09 August 2009 20:28Hugh72 wrote on Sun, 09 August 2009 19:50HavocWars wrote on Sun, 09 August 2009 19:24Hugh72 wrote on Sun, 09 August 2009 19:20HavocWars wrote on Sun, 09 August 2009 20:09Hugh72 wrote on Sun, 09 August 2009 19:02do i need a grpahic card support for shaders?
no, cause as far as i know shaders.dll is a part of the 3.4.4 script and the one hes talking about is a modified shaders.dll file, and has nothing to do with shaders support i think, by the way, what graphic card you got? and do you have script 3.4.4?
NVIDIA GeForce 512mb 8500 GT DDR2 also i got script 3.4.4
the nvidia 8400 support shaders (im using it now), so the 8500 is 99% to do, also you can turn shaders on/off ingame in the BHS.DLL menu option
ok i got shaders bright white in game but not B-B shown on screen... look like there is nothing i can do with it. unless someone know better than me.

B-B as in building bars?
yes

we cant get it to display BB since they havent released the shaders.dll we need to make them appear, so, =(