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Subject: Re: City map contest!

Posted by [crazfulla](#) on Mon, 24 Aug 2009 10:40:00 GMT

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ErroR wrote on Mon, 24 August 2009 05:37crazfulla wrote on Mon, 24 August 2009 09:36ErroR wrote on Mon, 13 July 2009 08:10Killa.. one thing i don't understand. How the hell should i land my helicopter under the bridge?!

import the model to renx, flip it 180 degrees (upside down), export.

i mean there is a H heli landing zone under the bridge o.o

Exactly. if you are upside down, the H will be up the right way!

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#### File Attachments

1) [killal city.jpg](#), downloaded 685 times

