Subject: Re: Game-Maps.NET V2!
Posted by Omar007 on Thu, 27 Aug 2009 14:29:28 GMT

a000clown wrote on Thu, 27 August 2009 08:53The top banner looks very out of place, doesn't flow with the design at all.
If you're dead set on using it though, I'd recommend an image with transparency (such as .png) instead of a color gradient to try and make it fit in better.

I'd also prefer to see it use a fluid width that uses a percentage of my window instead of a fixed 834px that wastes space on larger monitors and would probably fuck up mobile screens.

I think the update is ok but the old was better due what I mentioned above. I'm sure the new boxes in the header will be very handy though.
I agree on this. I really like the color scheme btw