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Subject: problem with weapon

Posted by [JsxKeule](#) on Sun, 30 Aug 2009 18:23:48 GMT

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hey i got a problem with a weapon  
a friend of me made a sniper rifle  
in his game it looked pwnage  
and in my w3d viewer too  
but in my ren it looks not that good  
Toggle Spoiler

anyone know how to solve that problem??

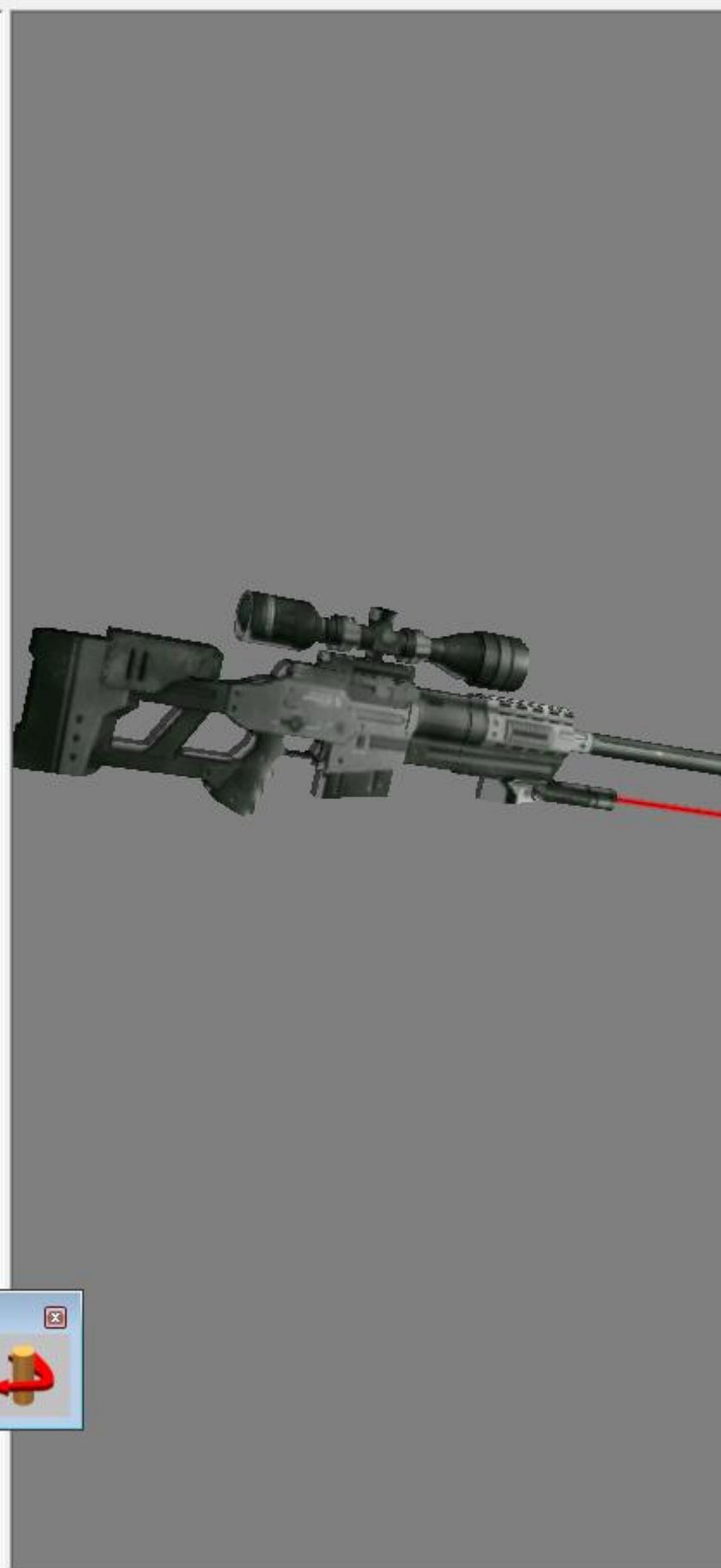
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**File Attachments**

1) [snip w3d.jpg](#), downloaded 893 times



Materials  
Mesh  
Hierarchy  
F\_GM\_RIFL  
H-LOD  
Mesh Collection  
Aggregate  
Emitter  
Primitives  
Sounds



Object controls



2) [snip.jpg](#), downloaded 913 times



Credits: 10005  
Time Remaining