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Subject: Re: Renegade X - Pre-Release Update!  
Posted by [infusi0n](#) on Thu, 03 Sep 2009 04:11:21 GMT  
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- 1)arty>MRLS every single time unless you're terrible
  - 2)rotatable MRLS turret means another huge balance issue
  - 3)im guessing renx is based off non-points fix points system?
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