Subject: Re: Renegade X - Pre-Release Update! Posted by infusion on Thu, 03 Sep 2009 04:11:21 GMT View Forum Message <> Reply to Message

1)arty>MRLS every single time unless you're terrible

2)rotatable MRLS turret means another huge balance issue

3)im guessing renx is based off non-points fix points system?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums