Subject: Re: Renegade X - Pre-Release Update! Posted by Reaver11 on Tue, 08 Sep 2009 05:49:04 GMT View Forum Message <> Reply to Message

DarkKnight wrote on Sun, 06 September 2009 12:31i got an awesome idea. Instead of assuming the worse lets go play the mod first then talk about it.

As dk says just play the mod first. I can understand the debate between weapons and such but this is only the beta coming up. If the system they have designed doesnt work or is really imbalanced they can change it or you can change it with a mutator in ut3!