
Subject: Re: [SKIN] C&C 3 Nod Transport
Posted by [Dreganius](#) on Tue, 15 Sep 2009 06:30:25 GMT
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And? What do you think I did with the Recon bike? Yet that seems to get a lot of positive criticism.

I tried to get the C&C3 textures to work on that the Trans but have you ever tried to make a skin for a Nod Transport helicopter? Well I can tell you now, that texture is fucking tiny. Good luck making everything fit. I got lucky with the GDI one.

If you don't like them then don't download them. Simple.
