
Subject: Re: [Map Replacement] C&C Field
Posted by [LeeumDee](#) on Tue, 15 Sep 2009 16:25:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you had any weird problems like dreg try this.
Otherwise don't bother It adds all the files that are supposed to be in the mix into your data folder.
So your game will (hopefully) without fail, load them.

It simply confuses me that it works on some clients and not others. There is nothing wrong with the original upload.

edit: It will ask if you want to overwrite field.mix yet again, of course do this. As I've had to change some of the texture names again to avoid collisions.

File Attachments

1) [Map Replacement C&C_Field by LeeumDee. rel2.rar](#), downloaded 157 times
