Subject: Light Map Help
Posted by wubwub on Sat, 26 Sep 2009 16:52:24 GMT

I am currently making my new ref and it is all done but one problem,

The interior is appearing green on most maps and i think it is because of no light mapping

(if anyone can tell me how to remove the green lightmapp that would be great)

I am trying to add light maps of my own making to it and i am useing this tutorial:

http://www.moddb.com/games/cc-renegade/tutorials/lightmap-tutorial

As you can see there are no pictures

I followed it best i could and kinda got it working but i could still see some green

Any help please?