Subject: Re: list bugs in LE here Posted by SSIDJTHED on Thu, 01 Oct 2009 04:22:44 GMT View Forum Message <> Reply to Message

This isn't technically a "bug" but ive noticed that your "Export As mix" wont extract the textures I use and put in the Mod folder..... can you make it so it can also extract with tga and dds and w3d ETC.

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