Subject: Re: Details of some of the features in 4.0
Posted by Goztow on Fri, 02 Oct 2009 06:47:52 GMT

Radio, if a server doesn't allow c4 skins except whitelisted ones, then the player will just see the standard c4 skin. That's the "penalty".

i doubt many servers will actually block a lot of skins, as they're too afraid they'll loose players. The KOSs2 server actually aims for a specific public, though, which will surely appreciate the fact we'll try to put everyone on an as equal level as possible. We'll probably white list a range of skins that we find acceptable and that our players ask us to judge on.

It's eventually all up to the server owner to determine how his server works and up to the player to decide if this server suits him.