
Subject: Re: Mesa deadzone fix
Posted by [liquidv2](#) on Fri, 02 Oct 2009 22:48:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nune wrote on Fri, 02 October 2009 12:37 mesa is already a gdi map anyway most of the time.
gud 1 nunega

wait are you serious?
