Subject: Re: Skins question
Posted by jonwil on Sun, 04 Oct 2009 23:54:10 GMT

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Anyone who has changed shaders.dll or scripts.dll (or has done other binary changes such as a hacked game exe) for a mod and wants their changes approved so they can use the anti-cheat on their servers will be able to send them to us to get them digitally signed after we verify the changes to make sure they arent opening any cheat-related loopholes.