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Subject: Re: The Pointsfix and the Game Listings  
Posted by [Spoony](#) on Tue, 06 Oct 2009 18:38:29 GMT  
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Prulez wrote on Tue, 06 October 2009 13:18 Except for starting a crusade, nope.  
Crusade? You have an unchallengeable, undeserved monopoly on the game listings, and if I post legitimate criticism of it (and the admins react in the violent and unreasonable way they have), this makes me the bad guy?

Prulez wrote on Tue, 06 October 2009 13:18 No. Please elaborate where this is undeserved. I have skipped reading most of this thread, but I am curious how you will explain to me how Jelly would not be allowed to have the hostnames, because Jelly was the first to register it!  
Duhhh, because Jelly has registered ALL the top listings, so when you log in all you see is the Jelly servers and the servers Jelly currently favours. And, yet again, this means any new server has no hope of drawing players.

Prulez wrote on Tue, 06 October 2009 13:18 Since when did Jelly start MANAGING the a00 listings? I thoguth XWIS was managing the server listings?  
They say who gets all the a00 names. They say who's top on the game listings. They say: all our servers go right at the top, and our friends come next, and if you cross us we'll take the name back, and if you don't like it you can fuck off.

This is totalitarianism on a scale that dwarfs anything you can say about TT.

Prulez wrote on Tue, 06 October 2009 13:18 - Jelly has the right to own that nickname simply because he was the first to register it. It is his nickname and it will stay that way, unless Jelly (The Owner) decides to give it away.

See it like a domain name, if I registered a000000.com, and Someone would be like LUL I WANT IT BCUZ U UNFAIR, what would give him the right to claim it? I was the first to register it, so it's my right to keep it as I see fit.  
But in this case, you'd be registering MILLIONS of domain names, which meant that anyone trying to start a website would have to get your permission or it would have no chance of succeeding.

Prulez wrote on Tue, 06 October 2009 13:18 The Pointfix on the other hand is not a domain name and not a first come first serve thing. It's simply a mod the server owners can choose to run. Just like a commander plugin, a veteran plugin, donate, ctf, etc, etc. It changes gameplay.

Clearly, the pointsfix is right. There, I've said it. The arguments for it make sense. Though, isn't it the right of the server owners to do with it what they want? My co-op server was running a plugin where you could be buying credits in exchange for points. You can alter points. Would you disallow those aswell? Isn't it up to the server owner how they run their server and WHAT they run at their server? Isn't it up to the player to choose what server they like, what gamemode they like, and what server they play in? You can choose yourself to stop joining the server without the pointfix.

Of course. TT agrees with this position, and so do I. (Although, many people on the anti-pointsfix side actually DO NOT agree with this position - they violently disagreed with my right to use the pointsfix in the clanwars league, which instantly destroys their creidibility)

Prulez wrote on Tue, 06 October 2009 13:18 I think you should get off your high horse. Maybe half of the community is pro-pointfix and half is against it. (Just pulling statistics out of my ass, don't get me wrong!) Doesn't EA wish to see FULL community support? So.. giving them the option to put it on/off would satisfy everyone.. right? Everyone can choose what they like, case closed. No, it's not case closed, because Jelly keeps its monopoly over the game listings.

I'm not saying TT is about to say: "ok, we're gonna pull a jelly here, pointfix is compulsory and if you don't like it you can fuck off". I'm saying that IF WE DID, you would see how wrong it was. Jelly does the same with the game listings (indeed WORSE, because jelly's claim to the a00 names is much weaker than TT's patching authority), and it seems like you can't see how wrong THAT is. Why not? It benefits you.

raven wrote There's clearly something you aren't understanding or you just don't want to accept. We do not have to give up our nicks to TT for any reason whatsoever.  
raven, the difference between TT and Jelly has already been made very clear. i.e. TT goes to incredible lengths to accommodate those who disagree, while Jelly just says "fuck off, it's ours, get used to it". It's OK, this point has already been made.

raven wrote It would be a different situation if we didn't use all of them, I agree. All the nicknames are though, some are even loaned to n00bstories, n00bless, and Exodus. Sure, there are some more deserving communities, but they got the short end of the straw.  
Worthless statement; the choice of who gets them is entirely the Jelly community's.

raven wrote The truth of the matter is, no matter where your server is on the game listings, it will get players if it's a good server. Sit idle in any server for a few minutes and you'll get at least one more player to join, no matter where it is. If it's a good server, they will come back. If not, tough shit.  
I used to think this. (this is why I defended chris against fl00d3d). I was proven wrong. SpookySrv. I briefly had an a00 name for that, and while I did, it was always full. A while later the name was taken back, and it was always empty. And yet nobody, nobody had a problem with the server. There was no criticism about the way it was run. (I can give you plenty of criticisms against the jelly servers if you like?)

I know now better. You don't, because you've never needed to know; the situation benefits you and so you can't see the problem.

raven wrote You can hardly compare TT to Jelly.  
That's right. I feel rather dirty when I compared TT to Jelly; it's incredibly unfair to TT.

TT actually deserved the authority it wants to use, Jelly doesn't.  
TT defends itself from criticism by going to incredible lengths to accommodate those who disagree. Jelly just tells them to fuck off.

This is a night-and-day difference.

raven wrote Jelly is a gaming community  
if this is all you are, start acting like it. give up your monopoly on the game listings.

Cunin wroteQuote:Crimson

We are most likely going to penalize but not remove servers from participating in the official ladder for keeping the bugged points system. That is showing a lack of respect for people's opinions, the same lack of respect that you (spoony) show everytime you reply to anyone which do not agree with you.

Actually, crimson's post shows nothing of the sort. As for lack of respect for anyone who disagrees, you might want to objectively compare my posts replying to criticism of the pointsfix, against jelly's posts replying to criticism of the a00 situation. Again, it's a night-and-day difference.

Cunin wroteSo no, I can't see how the TT team could be better than Jelly at managing server nicks

Then you haven't been reading this thread very carefully.

Cunin wroteWe'll have one single entity that has proven to have members which only does their own interests and that can't listen to people's needs, dictating and having full decisional power to what's left of Renegade.

We already do. It's called the Jelly community. It wouldn't be the same if TT gained control of the a00 names.

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