Subject: Re: list bugs in LE here
Posted by Jerad2142 on Wed, 07 Oct 2009 16:13:15 GMT

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jonwil wrote on Tue, 06 October 2009 17:42The 2GB limit is a hard limit on 32 bit exe files (which is what LE is) and cant be fixed unless you somehow had the source code to LE and made a 64 bit version)

Oh I thought you wee saying that you guys had the source, or had remade the code (you know by saying "'Now' that we can do stuff to LE, I wanna go and fix some of the bugs." after all you could always Hex edit Level editor).