
Subject: Re: Details of some of the features in 4.0
Posted by [DutchNeon](#) on Fri, 09 Oct 2009 17:24:20 GMT
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EvilWhiteDragon wrote on Tue, 06 October 2009 09:39DutchNeon wrote on Tue, 06 October 2009 01:38Iran wrote on Mon, 05 October 2009 23:44Is the neutral shell bug gonna be fixed? Because it's fun to use.

True.

It will be fixed. One shouldn't damage teammates with a bug. Friendly Fire is off for a reason. Goz, could you put this guy on our shared banlist please? Saves us having such a lamer in the servers.

Now, ask yourself the question why Jelly mods haven't banned me yet, while most of them know I use this "bug" quite often

Edit: Haven't read through this topic, nor most of the topics in this section, but are we also getting automatic reloaded pistols at the start of the map, and after deaths?
