Subject: Re: Crashing Renegade
Posted by Gen_Blacky on Mon, 12 Oct 2009 16:05:55 GMT

View Forum Message <> Reply to Message

ErroR wrote on Mon, 12 October 2009 08:19Gen_Blacky wrote on Mon, 12 October 2009 00:52Goztow wrote on Sat, 10 October 2009 04:56Needs more buggies.

I tried i got the bowl half way full and then my game would crash.

that maybe because of collisions, try removing the collisions. It lacks a burning pit of doom tho.

I did and i removed the emitters and added a vis system renegade cant support 1000 + objects i guess.