

Subject: Re: Another dumb question from me.
Posted by [ChewML](#) on Sun, 18 Oct 2009 00:39:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

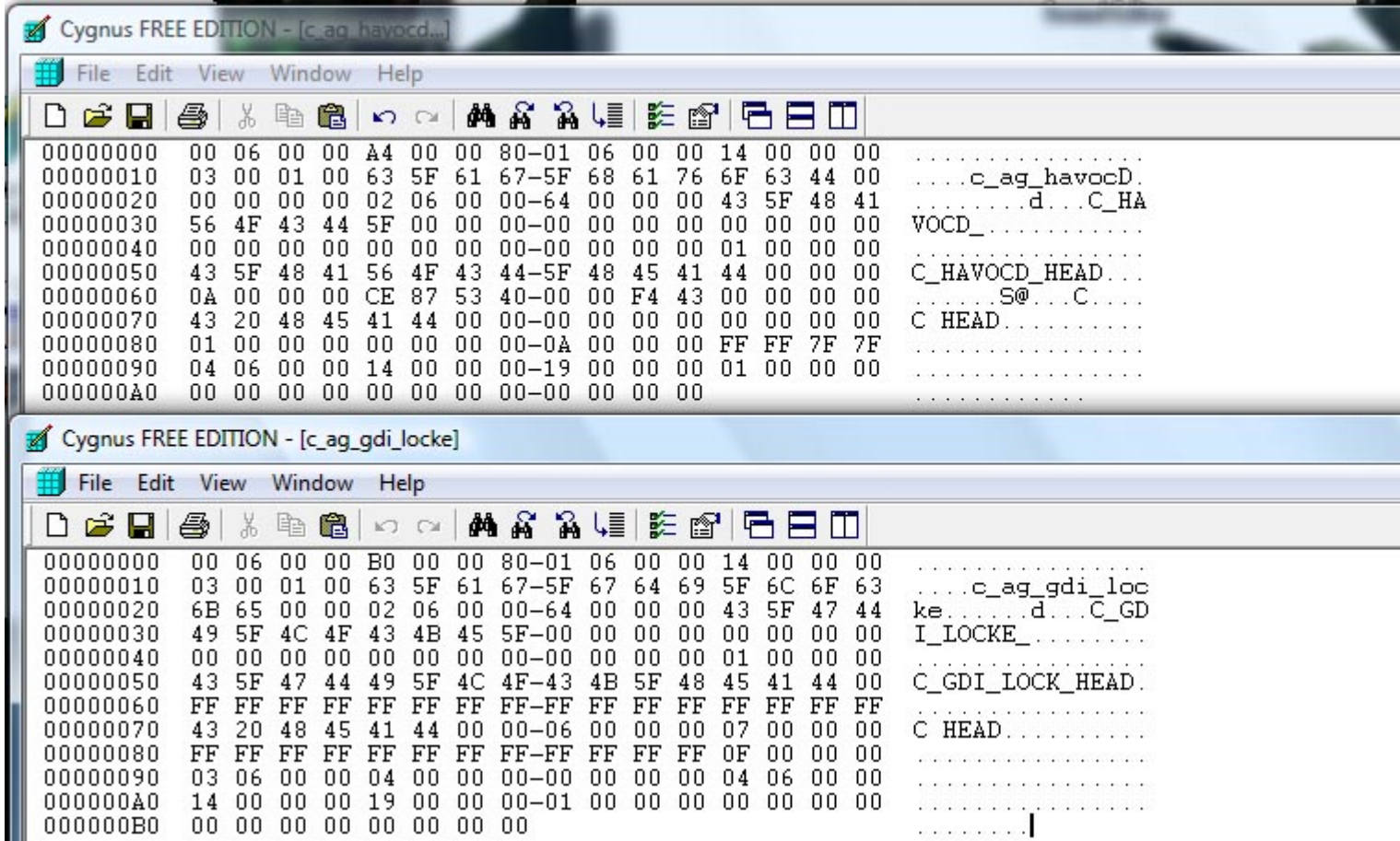
I downloaded this other program before the other 2 suggestions were made... seems simple enough, just hope it is the right type...

So this is what I have.

What part of these files should I copy paste over, and what part should be left alone for the DDS file?

File Attachments

1) [wat.jpg](#), downloaded 833 times



The image shows two screenshots of the Cygnus FREE EDITION hex editor. The top window is titled 'Cygnus FREE EDITION - [c_ag_havocD...]' and displays a memory dump with the following data:

```
00000000 00 06 00 00 A4 00 00 80-01 06 00 00 14 00 00 00 .....
00000010 03 00 01 00 63 5F 61 67-5F 68 61 76 6F 63 44 00 ....c_ag_havocD.
00000020 00 00 00 00 02 06 00 00-64 00 00 00 43 5F 48 41 .....d...C_HA
00000030 56 4F 43 44 5F 00 00 00-00 00 00 00 00 00 00 00 VOCD_.....
00000040 00 00 00 00 00 00 00 00-00 00 00 00 01 00 00 00 .....
00000050 43 5F 48 41 56 4F 43 44-5F 48 45 41 44 00 00 00 C_HAVOCD_HEAD...
00000060 0A 00 00 00 CE 87 53 40-00 00 F4 43 00 00 00 00 .....S@...C....
00000070 43 20 48 45 41 44 00 00-00 00 00 00 00 00 00 00 C HEAD.....
00000080 01 00 00 00 00 00 00 00-0A 00 00 00 FF FF 7F 7F .....
00000090 04 06 00 00 14 00 00 00-19 00 00 00 01 00 00 00 .....
000000A0 00 00 00 00 00 00 00 00-00 00 00 00 .....|
```

The bottom window is titled 'Cygnus FREE EDITION - [c_ag_gdi_locke]' and displays a memory dump with the following data:

```
00000000 00 06 00 00 B0 00 00 80-01 06 00 00 14 00 00 00 .....
00000010 03 00 01 00 63 5F 61 67-5F 67 64 69 5F 6C 6F 63 ....c_ag_gdi_loc
00000020 6B 65 00 00 02 06 00 00-64 00 00 00 43 5F 47 44 ke.....d...C_GD
00000030 49 5F 4C 4F 43 4B 45 5F-00 00 00 00 00 00 00 00 I_LOCKE_.....
00000040 00 00 00 00 00 00 00 00-00 00 00 00 01 00 00 00 .....
00000050 43 5F 47 44 49 5F 4C 4F-43 4B 5F 48 45 41 44 00 C_GDI_LOCK_HEAD.
00000060 FF FF FF FF FF FF FF FF-FF FF FF FF FF FF FF .....
00000070 43 20 48 45 41 44 00 00-06 00 00 00 07 00 00 00 C HEAD.....
00000080 FF FF FF FF FF FF FF FF-FF FF FF FF 0F 00 00 00 .....
00000090 03 06 00 00 04 00 00 00-00 00 00 00 04 06 00 00 .....
000000A0 14 00 00 00 19 00 00 00-01 00 00 00 00 00 00 00 .....
000000B0 00 00 00 00 00 00 00 00 .....|
```