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Subject: Re: request: Hourglass2 - danpaul?

Posted by [danpaul88](#) on Fri, 27 Nov 2009 01:34:45 GMT

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OK, done. Same process as before, used the .lvl file from the Westwood FTP and added the extra mesh. As before you need both this map and the original C&C\_Hourglass.mix for it to work.

As before, I am not sure of where the deadzones are so you will have to test it and make sure they are indeed fixed.

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**File Attachments**

1) [C&C\\_Hourglass2.rar](#), downloaded 235 times

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