
Subject: Re: Making a Map and needs helps
Posted by [Distrbd21](#) on Thu, 03 Dec 2009 23:15:41 GMT
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Distrbd21 wrote on Tue, 17 November 2009 01:10 You can get a free trial of 3ds max 8 from here
<http://www.pokemonca.net/rh/downloads/3dsmax8.zip> No its not a torrent its fRom renhelp.net.
And here is the w3d exporter to you don't have to save it as 3ds file then import it into renx.
http://www.pokemonca.net/rh/downloads/W3D_Exporter.zip
Note: If you are getting an error on Max2W3d.dle then install this DirectX Update
http://www.pokemonca.net/rh/downloads/directx_feb2007_redist.exe

Also here is a good video Tut on making a map in there that is done very nicly.
<http://www.pokemonca.net/rh/uploaded/perma/3dsmap/MapTut.swf>

make it easy for yourself gmax sucks balls and renx is right behind that, and all of your above is done in gmax renx or 3ds max.

The video will show you how to add rocks and cliffs etc, the trees you will probly have to make yourself, the ramps use a plain or something like that to make it look more real.

The buildings, if you get 3ds max you can download
this:<http://www.pokemonca.net/rh/downloads/Building3DSMAX.zip> or with proxies
http://www.pokemonca.net/rh/downloads/ren_buildings_prox.zip
If not download this:<http://renegadezone.com/ModInfo.asp?ModId=976>

and sorry i probly know this but idk what are hedgehogs?
a river idk how to make those.