
Subject: Re: Making a Map and needs helps
Posted by [trunkskgb](#) on Sat, 05 Dec 2009 14:24:14 GMT
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GEORGE ZIMMER wrote on Sat, 05 December 2009 08:48trunkskgb wrote on Fri, 04 December 2009 20:02GEORGE ZIMMER wrote on Fri, 04 December 2009 00:40Distrbd21 wrote on Fri, 04 December 2009 09:15*words*

What? RenX is the direct plugin for Renegade... it works BEST with Renegade, lol. Blazea58 (Guy who made RP2 and does all of its terrain work pretty much) uses just Gmax/RenX AFAIK... and his shit's better than like 90% of the crap I see thrown around the modding community.

Who is this Blazea58?

I understand rocks and ramps, what about trees? And the leaves on top of them?
Like I said, he made RP2 and such.

As for trees, there's a few pre-made ones for use in Level Edit. They're in the "Tiles" area, I forgot where exactly. Just search around the presets, you'll find it.

Otherwise, you can always make trees.

Pre-made trees huh? Cool. I presume that they're pretty well done and not some sloppy looking design?

I actually found some rocks, barb wire fence and random ramps in one of the building packages for Renx.

Aside from rivers and tunnels, I'm getting closer.