
Subject: Re: saberhawk's Stealth effect
Posted by [Omar007](#) on Tue, 12 Jan 2010 20:40:52 GMT
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Sorry for the double post but this is an update on adding it through scripts.dll
First it wasnt really through scripts.dll, it was with HUD.ini

1. Adding it seems successful; Titlebar changes
2. Our goal is not reached; Stealth Effect didnt change :V

So it isnt that easy

UPDATE:

I added some files from the apb always.dat which works partially.

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So it kinda gets stuck at the white part
It should go transparent on stealth and completely gone on unstealth but it doesnt

File Attachments

- 1) [stealthed.png](#), downloaded 1001 times



2) [unstealthed.png](#), downloaded 989 times

