
Subject: Re: crappy connection

Posted by [Khyron263](#) on Fri, 12 Feb 2010 14:15:43 GMT

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well, i figured it would be about 24 players to start, nothing much. I have experienced a few "warps" but I guess i was benchmarking the wrong thing. If I understand correctly the kbps will only go higher if there is more of a demand from more players?

The SFPS and Ping seem good, ping seems to hover around 130 for me, not too bad. FSPS is 60, FPS is 60

maybe I need to work on getting the ping down?
