Subject: Re: Decided To Finish But...
Posted by Good-One-Driver on Tue, 16 Mar 2010 00:27:25 GMT

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Slave wrote on Mon, 15 March 2010 07:03Put the animation slider from frame 0 to 1, and model the suspention in it's most squized in position. As if it was carrying the weight of the world on it's back.

This is described in detail somewhere in the original w3d tutorials found in your mod folder.

Export and retry.

i tryed it... it didnt work