Since I'm developing Rene-Buddy still, I notice every little change that happens on xwis.

Why did the address that the game connects to change from

c.xwis.net:4010
to
g.xwis.net:4003?

Probably Crimson would only be able to tell me (please)... but anyone else know?

Also while I'm asking Xwis questions...
What do the Port Mangler Servers Do?

And What's the difference between the
Live chat server - xwis.net 5000
and the
0:XWIS Server - g.xwis.net 4003

Also why is the Ping Server (159.153.192.10) Needed?
theres like 10 of them.
Since the game auto pings xwis constantly..