Subject: [Release] Lots of weaponmodels Posted by Reaver11 on Thu, 08 Apr 2010 19:17:07 GMT View Forum Message <> Reply to Message

Here is a selection of weapons I have used / made for my Renegade. Most of them are made by me but some of the models come from different games. (Which I will credit)

To install simply unzip the contents to your Renegade datafolder.

If you have any tips or comments feel free to post them.

First up: Here is my try to recreate the beta rocketlauncher.

Second: This is the Doom3 shotgun from IDsoftware converted for Renegade. It replaces the shotgun.

Third: This is the Quake3 Rocketlauncher for Renegade model made by ID software I just converted it.

Fourth:

This is a replacement for the laserrifle. Its from a game called eliteforce by Raven software.

Fifth: This is my homemade Luger replacement for the pistol. (Sounds are from RTCW)

Sixth: This is the MP38/40 for the automatic rifle. (Sounds are from MOH)

Seventh: This my MP44 it replaces the flechetterifle. It is fully rigged with reload animation. (Sounds are from MOH)

Eight: A bren ligt machinegun as replacement for the automaticrifle

The last one: A M16 as ramjet replacement. It may sound weird but someone requested it for his ramjet so here it is.

File Attachments
1) Betarocketlauncher(Reaver).zip, downloaded 153 times
2) doom3shot.zip, downloaded 165 times
3) Q3Rock.zip, downloaded 161 times
4) Sci-Fi Laser Rifle.zip, downloaded 142 times
5) Luger.zip, downloaded 156 times
6) MP38.zip, downloaded 154 times
7) MP44.zip, downloaded 163 times
8) Brenlightgun.zip, downloaded 171 times
9) M16.zip, downloaded 151 times

Page 2 of 2 ---- Generated from Command and Conquer: Renegade Official Forums